

# Toys: Playtime Past and Present

## Newarke Houses

**Key Stage 1 curriculum links:** History, Language and Literacy, Science,  
**Cross curricular links:** Mathematics

### 1. Session Description

In this hands-on session, pupils have the chance to explore toys and games from the past through structured hands-on activities, play, mime, rhymes and a specially written story. Pupils will discover toys and games throughout history, learn about other toys and games from other cultures and discover how toys have changes over time.

### 2. Session Length

90 minutes (1.5 hours)

### 3. Session Structure and Breakdown of Timings

Time	Activity	Length of activity
0-5 minutes	Introduction	5 minutes
5-25 minutes	Object based talk looking at toys over a timeline	20 minutes
25-45 minutes	Toys comparison, old and new sorting activity	20 mins
45-55minutes	Rhyme	10 minutes
55-70 minutes	Toys playtime	15 minutes
70-75 minutes	How toys move	5 minutes
75-85 minutes	Story time	10 minutes
85-90 minutes	Conclusion	5 minutes

Note: timings are flexible in response to pupil participation

### 4. Learning Outcomes

- Handle real and replica objects.
- Evaluate information.
- Encourage working together and to contribute within a small group or whole class discussion.
- Collect relevant information, to sort, classify, compare.
- Develop enquiry skills and ask relevant questions.

### 5. Curriculum Links

#### Key Stage 1

#### History

- Changes within living memory
- Know where people and events fit in within a chronological framework
- Understand some of the ways we find out about the past

- Interpreting the past from resources

### Language and Literacy

- Use discussion to learn
- Listen and respond appropriately to adults and their peers
- Ask relevant questions to extend understanding and knowledge
- Participate in discussions, presentations, performances, roleplay, improvisations, and debates
- Speak audibly and fluently

### Science

- Distinguish between an object and the materials from which it is made
- Identify and name a variety of every day materials including wood, plastic, glass, metal
- Compare and group together a variety of everyday materials on the basis of their simple physical properties

### Mathematics

- Counting, reading numbers

## 6. Staffing requirements

Museum facilitator led plus at least 3 accompanying adults from the school.

## 7. Room requirements

Toys and Games Gallery at Newarke Houses.

## 8. Pre-visit and Post-visit activities

Cross curricular links:

- **History:** Interpret the past from resources
- **Language and literacy:** write clearly, accurately, and coherently; handwriting; writing narratives; be competent in speaking and listening, make formal presentations
- **Design and Technology:** use research and exploration, understand and use the properties of materials and the performance of structural elements to achieve functioning solutions
- **Art:** use drawing, painting, and sculpture to develop and share ideas and imagination; develop techniques; use a range of materials creatively to design and make products

### Pre-visit activities

- 1). Create a picture of your favourite toy, using suitable materials and write a few words to describe it.
- 2). Discuss childhood from the past and how it is different from today.
- 3). Ask the children to find out what toys their parents and grandparents played with when they were children. These toys can then be looked out for during the visit to the museum.

### Post visit activities

1). Make some simple toys, for example:

- Marbles made from air hardening clay.
- French knitting bobbins made with wooden cotton reels.
- Tin 'telephones' linked together with string.
- Spinners and windmills made from card and paper

2). Download the template of '[Dress Edward Bear](#)' from our website, colour him in, cut out and assemble.

3). Write a short story about the adventures of your favourite toy.

